

House Program

What is the House Program?

It is a program designed to bring students and faculty together to build school community, create better opportunities for student achievement and success, and foster citizenship skills to prepare our students for the future by reinforcing positive behavior. Within the House Program is an incentive program, which incorporates high standards for our students and helps in facilitating a structured and documented program for basic classroom behaviors. It consists of three levels of participation for students based on the number of referrals a student receives during a six weeks time frame.

Logistics

Students are divided up into social entities/houses (homerooms) instead of in academic units. Each social entity (homeroom) has its own identity and theme. Students break up from their homerooms during the day and mix with others where they can earn Tide Tokens, which turn into points for their homeroom throughout the day. They can earn these Tokens by getting caught "**doing something good.**" This **means** *assisting others, participating in class, demonstrating effort, displaying one of the six pillars of character, turning in homework assignments, keeping up with their planner throughout the week, displaying leadership, being on time and present at school, participating in helping out the community by oneself or as a house function, completing challenge assignments in the mornings, walking in the morning walking program, having perfect attendance during a six weeks, etc...* This will also be left up to each individual teacher as well. Students also can earn Tide Tokens when we have an *academic or social event*, which are usually held at the end of each 6 weeks. (Each student's level of participation in these events will be based on their 6 weeks discipline record. If a student receives 1 office referral, he/she may have full participation, depending on the type of referral. If a student receives 2 office referrals during a six weeks, then he/she will have limited participation in the event, which again will be based on the types of referrals. Students who receive 3 or more office referrals, in-school suspension or out-of-school suspension in a given six week's will not be allowed to participate. Although student discipline will be recorded in their file per school board policy, students will be given a fresh start and the chance to continue with the incentive program at the beginning of each six weeks.

Students are awarded these Tide Tokens from teachers, administrators, custodians, secretary staff, cafeteria staff, and substitutes. When we have an academic or social event, students will stay with their house/homeroom where they compete against other houses for points. Points are accumulated throughout the year with the house that accumulates the most points awarded the **Maroon Man Trophy** until the next year. There will also be an award for a student from each grade level who accumulates the most points during each six weeks and an award for the house/homeroom that accumulates the most points during each six weeks.

Each house will have a leadership representative who will sit in on the SCC (School Community Council) that meets with school administrators to discuss school business, improvements that need to be made, and set academic and social events for the school on

the first Friday of each month during homeroom. These representatives will represent thoughts and feelings of their house as well as be responsible for relaying information discussed in the meetings to their classmates and teachers.